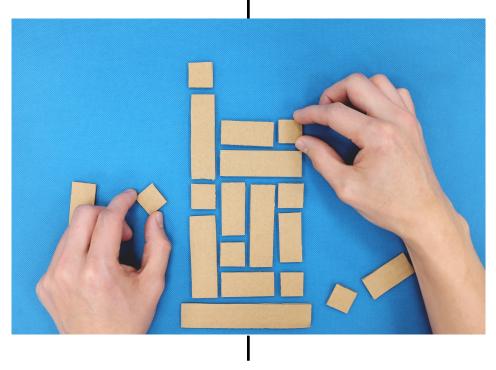
## A step towards curriculum growth



If not us, then who?

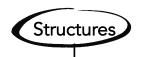
Alex Bedford



	Curriculum Map		Year 1		2020 - 2021
Autum		Spring			er 2021
1/9	School planned introduction expectations / behaviour	4/1	Science Continue to introduce and revisit / builds on Animals including humans (Y1)	12/4	Art & Design Revisit and apply Collage
7/9	Design and Technology  Introduce Mechanisms - Making a moving story book.  Y1	11/1		19/4	Science (3) Introduce Materials (Y1) Unity Y1
14/9	Science ( ) Introduce Seasonal changes / daily weather	18/1	Design and Technology (1) Introduce Structures Constructing a windmill	26/4	
21/9	Art & Design  Introduce Art skills  Formal elements - shape, line and colour	25/1	History  Thiroduce Lives of significant individuals  David Attenborough and Mary	3/5	Computing ( ) Introduce Data
28/9	Science Introduce Plants (Y1) Unity Y1	1/2	Anning Unity Y1	10/5	Design and Technology  (\$\introduce\) Mechanisms: Wheels and axles
5/10	History Introduce Changes within living memory Unity Y1	8/2	Art & Design Revisit Art skills	17/5	Geography Builds on UK countries / continents
12/10		15/2	Half term	24/5	(1) Introduce Location of hot and color climates in relation to the Equator  Unity Y1
19/10	Science  Introduce Animals, including humans	22/2 NEW	Flexible block for revisiting and retrieval	31/5	Half term
26/10	Half term	1/3	Design and Technology  Introduce Food technology	7/6	Design and Technology  Introduce Textiles Puppets
2/11	Computing  (3) Introduce 'Getting started'	8/3	Art  Art  Art  Callintroduce Sculpture and Collage	14/6	History Build on lives of significant individuals  (**Example 1: The significant individuals Unity Y1**)
9/11	Geography  introduce Name / locate UK and countries / capital cities Geography meeting Unity Y1	15/3	Science Revisit and retrieve Animals, including Humans Unity Y1	21/6	Science Revisit and retrieve Plants, Animals including Humans Unity Y1 Science Seasonal changes / daily weather
16/11		22/3	Computing Revisit Programming  Introduce algorithms	28/6	Computing Build on programming Introduce Rocket to the moon - Debugging and sequencing.
23/11	Art  Introduce Art and Design  Skills	29/3		5/7 NEW	Flexible block for revisiting and retrieval
30/11	Drawing, painting, craft and art appreciation  Computing  Introduce Programming			12//	(1) Introduce landscapes and different media
7/12	Science Revisit and retrieve Plants Y1 5 Unity Y1		Easter break	19/7	
	History Revisit and retrieve changes within living memory  Unity Y1				Break up for summer 20/7
14/12 NEW 21/12	Flexible block for revisiting and retrieval  Christmas break				CUSP

## WHAT CONTENT?

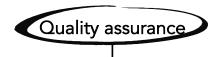
If there is to be a reduced curriculum offer, then you'll need to prioritise



- time
- subject
- knowledge
- vocabulary



- tasks and types of practice
- retrieval activities
- returning to content though spacing quizzing
- remember and connect

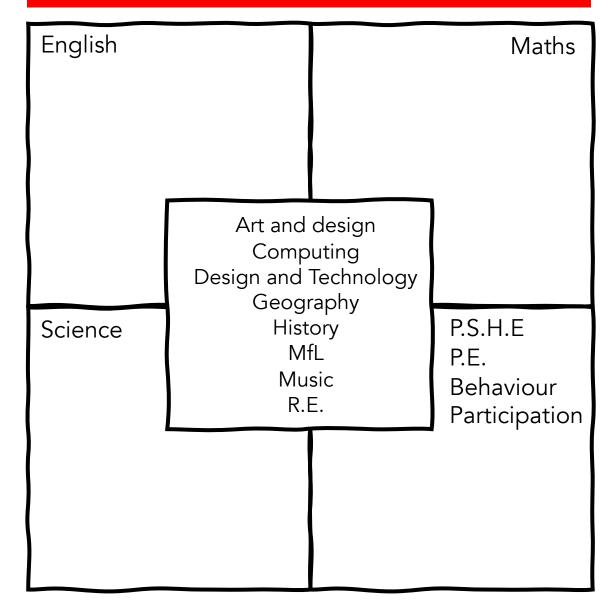


- looking at books
- talking with pupils
- subject feedback and assessment



### AUTUMN 2020 - WHAT CURRICULUM?





School / Year group / Class discussion

What knowledge or study can't be left out? Why?

What cross-curricular connections are possible through English and maths?

Is it possible to do less of some things? Why?



## DEFINE THE TIME YOU HAVE

Set out a strategic plan for allocated time for each year group

What subjects will you prioritise?
English | Maths | Science | P.S.H.E | P.E... and...

## BROAD AND BALANCED

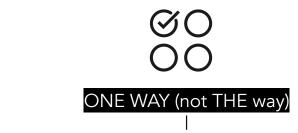
If we have a directive, we need to make sure the curriculum is LESS, BUT EQUAL.

Y2	AM	PM 1.00 – 3.15 (break 10 mins)		
Mon	English and Maths Reading and Phonics	2.15		2.15
Tue		1.0	1.15	2.15
Wed		1.0	1.15	2.15
Thur		1.0	1.15	2.15
Fri		2.15		2.15
	•			

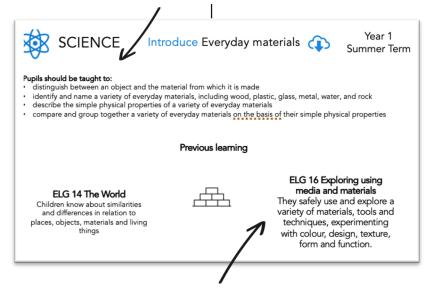


## WHAT CONTENT?

If there is to be a reduced curriculum offer, then we need to focus on essential content.



Be clear about the curriculum content to be taught



What previous experience can be drawn on?

Activate previous learning through questions, cued reminders, flick-back techniques or retrieval practice.



# WHAT SEQUENCE?

Selecting the essential content and sequencing is important.

Here is an example of the full learning sequence

	Introduce Everyday materials (1)
Suggested lesson	Learning question
1	What are materials?
2	What are things made of in school?
3	How can I describe materials?
4	Which materials are waterproof, and which are not?
5	Which materials are transparent, and which are opaque?
6	What's the best material for the job? Why?

If we had to reduce the sequence because of necessary priorities, what content would you choose?

How would you choose the content?

What ways would you go about choosing the content?



## WHAT SEQUENCE?

Don't leave it to chance, personal preferences or luck – use a system

To keep it consistent, you could use Shimamura's approach around knowledge acquisition:

• categorise



compare



contrast







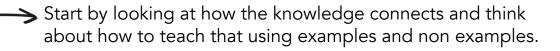
#### Introduce Everyday materials (1)



•	Suggested lesson	Learning question
1 What are materials?		What are materials?
2 What are things made of in school?		What are things made of in school?
	3	How can I describe materials?
	4	Which materials are waterproof, and which are not?
	5	Which materials are transparent, and which are opaque?
	6	What's the best material for the job? Why?

#### Pupils should be taught to:

- distinguish between an object and the material from which it is made
- identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock
- describe the simple physical properties of a variety of everyday materials
- compare and group together a variety of everyday materials on the basis of their simple physical properties



Categorise specific materials – transparent and opaque.

Bring the concept of waterproofing into working scientifically.



#### Now you have a refined sequence:

- What are materials and where do we find them in school? (Retrieve and Categorise)
- What materials are transparent, and which are opaque? (Categorise and compare)
- What materials are waterproof and what's the best (Categorise, compare and contrast) material for the job?





## YOUR TURN- WHAT SEQUENCE?



Suggested sequence of learning:					
Suggested lesson	Learning question	Cumulative questions from quiz			
1	Where is London? When was the Great Fire of London?				
2	How did the fire start? Why did the fire spread so quickly? Study Sunday 2 <sup>nd</sup> September 1666				
3	Where did the fire spread to?  Study Monday 3 <sup>rd</sup> and Tuesday 6 <sup>th</sup> September 1666				
4	Where did the fire spread to?  Study Wednesday 5 <sup>th</sup> and Thursday 6 <sup>th</sup> September 1666				
5	How do we know about the Great Fire of London? Study sources of evidence, including artefacts, newspapers and diary entries from Samuel Pepys and John Evelyn.				
6	What effect did the fire have on London?  As a result of the fire, what				

Pupils should be taught about:

• events beyond living memory that are significant nationally or globally.

> What concepts underpin this study?

- Chronology
- Causation
- Sources of evidence



Now vou	have a	refined	seauence:

1

changes were made to London?

- 2.
- 3.



## **PRECISION**

Get the most out of the things you teach



Low frequency, context-specific vocabulary

language that is taught as part of a specific subject or domain

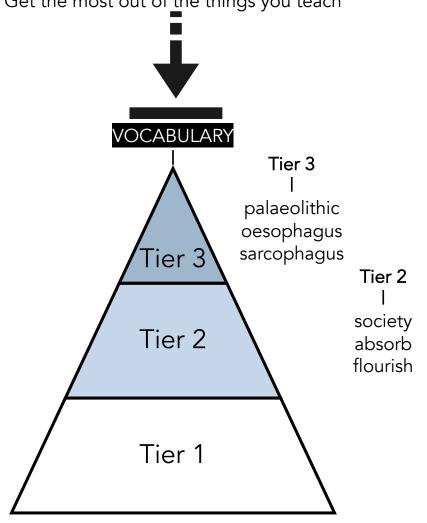
## Tier 2

High frequency and multiple meaning vocabulary

often found in adult conversation and literature.

## Tier 1

Basic vocabulary needed to function in daily life.



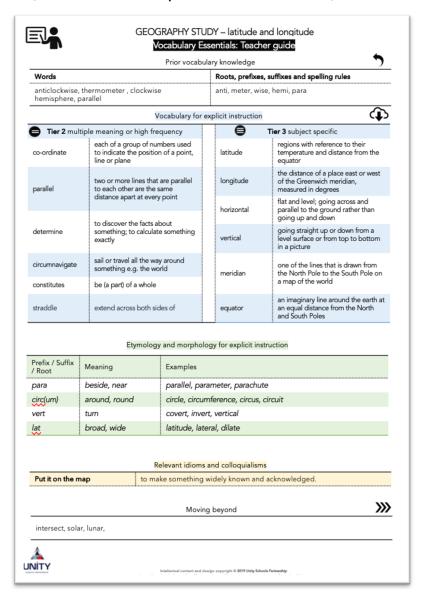
Tier 1

book

girl run

## WORKING ON THEM NOW – formally available SPRING 2021

### Teacher guides for explicit vocabulary instruction





## What purpose does this task serve?

(Ask yourself this before planning tasks)



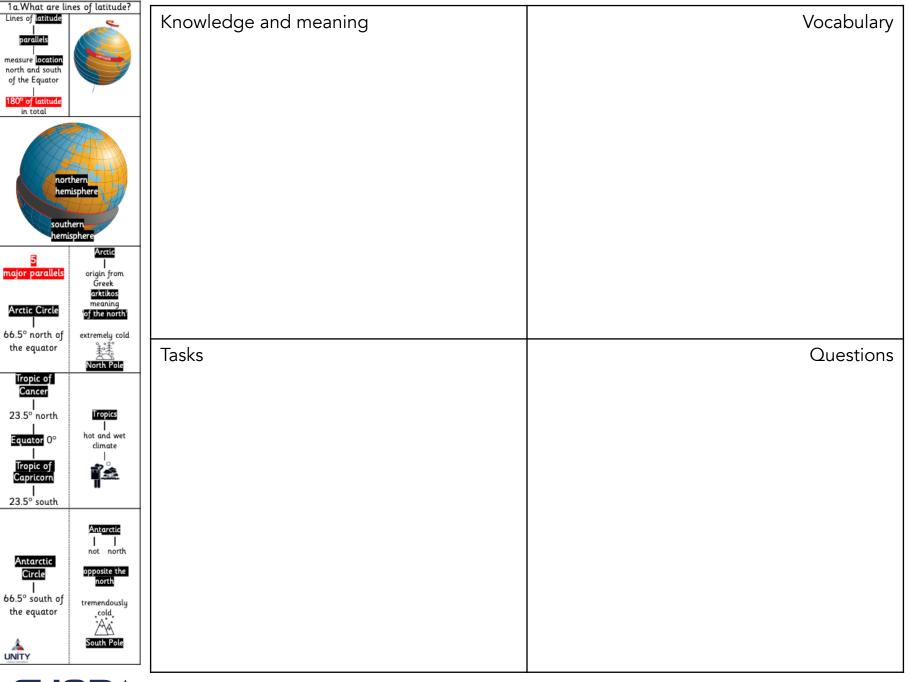
### What are children learning?

- What previous learning?
- What knowledge?
- What vocabulary?

### How will they remember?

- vocabulary
- practise (oracy, rephrasing, remembering)
- recording (speaking, reading, writing)
- revisiting
- questions and quizzing









Breakout Rooms





Don't forget PE

Don't forget additional PSHE time



Don't forget lots of reading opportunities

Alex will point those using CUSP towards what to cover from Summer units, during the Autumn/Spring to enable that learning to be built upon.

The Reading/Writing tasks within CUSP units will start in January, following CPD late Autumn.

We will have arrangements for Art training in the next week and the new curriculum being written will follow the initial training which will take place in October (date to be confirmed)

To confirm - Kapow is in the curriculum map to enable schools to teach effective or better computing. However, some schools may have less confident teachers, and in those year groups a computing lead may need to adjust the Kapow unit to one written by Nick Templeton.



Not for now

I

pages to get start
thought provoking
discussions with staff





#### PROFESSOR ARTHUR SHIMAMURA'S

#### A WHOLE-BRAIN LEARNING APPROACH FOR STUDENTS AND TEACHERS



#### MOTIVATE

We need to be motivated to use energy to keep focused on the learning process. Designed well, motivation can be intrinsic to learning, for example, by generating curiosity, framing new material as a quest to answer big questions, organising ideas within a wider schema, story-telling and asking the 'aesthetic question': "What do you think? How does it make you feel? Why is it good?" "The aesthetic question engages emotional brain circuits and forces us to attend to and organize our knowledge."





#### **ATTEND**

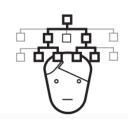
Academic learning is a 'top-down' activity whereby we consciously attend to the information needed to build our schema from all the stimuli we're exposed to. This is hard so 'mind wandering' is common and teachers need to expect it. Ideally students will consciously attend to the learning goals and consciously make connections - but sometimes an instructor needs grab attention, acting as their students' prefrontal cortex to direct their top-down processing.





#### RELATE

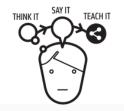
Shimamura offers numerous biological insights about how we store and connect information through memory consolidation. The practical strategies include deploying elaborative-interrogative questioning asking how and why - using mental images, analogies, constructing concept maps as schematic representations of sets of connected ideas and training students to make notes organised in hierarchical structures.





#### **GENERATE**

Shimamura suggests: "Think it, say it, teach it! These are the simplest things to do to improve your memory". He details multiple ways in which our memories are strengthened when we generate information from our memory, not simply restating it but using our own words. If we tell someone what we've learned we can improve our memory by 30-50%. Explained in terms of brain functions, Generate reinforces the widely known retrieval practice concept.





#### **EVALUATE**

This is the territory of metacognition with a nice metaphor of the prefrontal cortex acting as the conductor of the orchestra of brain functions. There's a problem with the illusion of knowing when we are familiar with information even when we cannot fully recollect it. We stop trying to learn more if we kid ourselves into thinking we already know it. Students should, therefore, be taught to check their understanding using spaced retrieval practice, generating information by explaining their learning to others as a form of self-test.

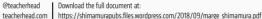


















Get the most out of the things you teach



One of the essential components that complements our recovery curriculum will be the focus on vocabulary.

"If words convey meaning, then we need to teach more than word recognition – we need to make rich associations with language."

### AVOID

Just providing words in a list or overwhelming pupils with a vast bank of language.

#### DO MORE OF THIS:

Decode and define.

Use and apply in context.

Associate and link with connected words.

Deconstruct

by teaching word origin, etymology, morphology, roots, prefixes and suffixes.



## WHEN CONTENT IS NEW OR UNFAMILIAR

cognitive science tells us that **discovery learning is NOT** the most effective method to use

free and unstructured play to acquire new knowledge

using discovery learning to acquire new content

pupils left to find new information out from a wide range of sources



HIGH COGNITIVE LOAD ON THE WORKING MEMORY

LACK OF PRECISION AND VOCABULARY

LACK OF CLARITY

LACK OF MEANINGFUL PRACTICE

(As pupils become more knowledgeable, skilful and fluent then there is a place for the expert-reversal effect)







How will pupils feel a sense of genuine and authentic belonging?



"We are social learners"

### 2 criteria

Baumeister RF, Leary MR. 1995.

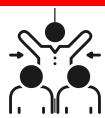
Individuals must have relatively frequent positive interactions with at least a few people.

These interactions must take place within a framework of long-lasting affective concern for each others' welfare.

Therefore, social and emotional education must be a priority within the curriculum offer.



## EMOTIONAL PARTICIPATION



Pupils are cognitively and actively engaged. Pupils socially and emotionally invest in learning.

### Participation is higher when:

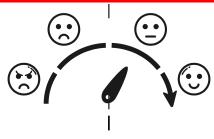
- Relationships are consistent, positive and respectful with all adults.
- Social environments are low threat. Views are valued and put downs are not tolerated.
- Interesting content is taught.
- Prior knowledge is factored in.
- The physical environment is conducive to engagement. (not distracting)

### Participation is lower when:

- Pupils have negative attitudes.
- Parents support pupils' negative attitudes.
- Teaching is weak and disorganised.
- Pupil self-esteem is low.
- Environments are disorganised and unwelcoming.
- Expectations are low



## SELF-REGULATION



"The process by which individuals influence which emotions they have, when they have them, and how they experience and express their feelings. Emotional regulation can be automatic or controlled, conscious or unconscious.

Gross et al, 1998

If we know self-regulation is learnable, then we must teach it.

- Least help first
- Modelling and regulation of our own emotions.
- Co-regulation: warm and responsive relationships
- Empathy to acknowledge emotions
- Talk about emotions:
- Teach impulse control through games
- Breaking the continuum with space and relaxation through mindfulness practice

www.behaviourmatters.org.uk



